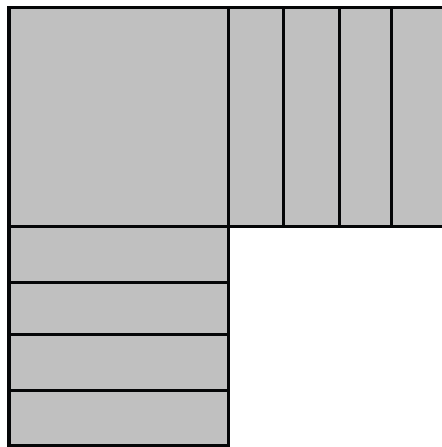


3.3 Completing the Square

Perfect Square Trinomials

Recall from Mathematics 1201, a perfect square trinomial (PST) is the quadratic that results from squaring a binomial. Therefore factoring a PST involves simply taking the square root of a^2 and c^2 to determine the coefficients of both binomials that are the said factors. Fortunately when completing the square, we only deal with quadratics that have $a = 1$, or Type I Trinomials.

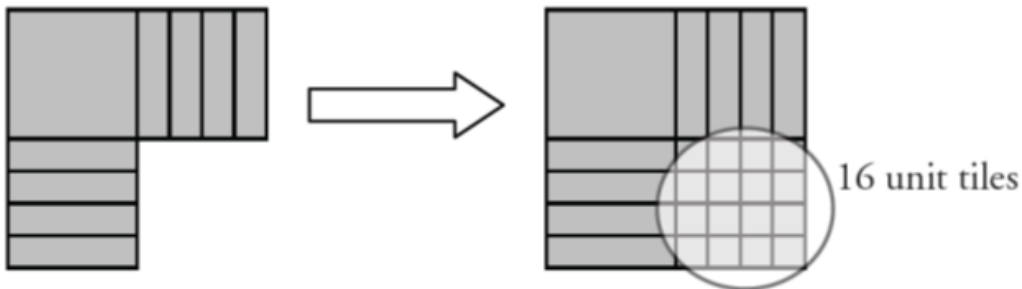
Algebra tiles can be used to visualize how a perfect square trinomial can be formed. Consider the following example. Let's model $x^2 + 8x$. The goal is to find a number, c , to create a square.



Why do the number of tiles have to be split evenly?

We need to build a square.

What tiles must be added to complete the square?



What is the expression that represents the new completed square?

$$ax^2 + bx + c$$

What is the relationship between the coefficient of the linear term and the constant term?

$$16 = \left(\frac{8}{2}\right)^2 \quad \text{or} \quad c = \left(\frac{b}{2}\right)^2$$

Key to completing the square
Not provided.

What is the trinomial written as the square of a binomial?

$$x^2 + 8x + 16 = (x+4)(x+4) = (x+4)^2$$

Example 1:

Complete the square using algebra tiles for each quadratic expression:

(A) $x^2 + 4x$

$(x+2)$ ← x 1 1

$x^2 + 4x + 4$
 $= (x+2)(x+2)$
 $= (x+2)^2$

(B) $x^2 + 6x$

$(x+3)$ x 1 1 1

$x^2 + 6x + 9$
 $= (x+3)(x+3)$
 $= (x+3)^2$

Completing the Square Algebraically

We will now move the discussion over to completing the square without using algebra tiles. Algebra tiles, while providing a great visual representation are not always practical and much more time consuming.

Example 2:

Expand each expression.

$$\begin{aligned} \text{(A) } (x + 3)^2 &= (x + 3)(x + 3) \\ &= x(x + 3) + 3(x + 3) \\ &= x^2 + 3x + 3x + 9 \\ &= x^2 + 6x + 9 \end{aligned}$$

$$\begin{aligned} \text{(B) } (2x - 5)^2 &= 4x^2 - 20x + 25 \end{aligned}$$

Note: What do you notice about the relationship between a , b and c and the coefficients of the binomial factors?

$$\begin{aligned} 2^2 &= 4 \leftarrow a \\ 2(2 \times 5) &= 20 \leftarrow b \\ 5^2 &= 25 \leftarrow c \end{aligned}$$

Example 3:

Factor each perfect square trinomial.

(A) $x^2 + 10x + 25$

$\sqrt{1} = 1$ $\sqrt{25} = 5$
 $2(1 \times 5) = 10$

PST $(x+5)(x+5)$

(B) $4x^2 + 12x + 9$

$\sqrt{4} = 2$ $\sqrt{9} = 3$
 $2(2 \times 3) = 12$

PST $(2x+3)^2$

(C) $49x^2 - 28x + 4$

$\sqrt{49} = 7$ $\sqrt{4} = 2$
 $2(7 \times 2) = 28$

PST $(7x-2)^2$

(D) $x^2 + 16x + 49$

$\sqrt{1} = 1$ $\sqrt{49} = 7$
 $2(1 \times 7) = 14 \neq 16$

\therefore Not a PST

Note: Again, what do you notice about the relationship between a , b and c and the coefficients of the binomial factors?

With respect to (A), for all Type I Trinomials, $a=1$, the factor is $\frac{1}{2}b$.

Completing the Square

This process involves adding a value to and then subtracting the same value from a quadratic polynomial so that it contains a perfect square trinomial. This is a very useful technique in mathematics used to manipulate formulae. It is commonly called **adding zero**.

To find a value for c that makes the trinomial a perfect square, we use the formula:

$$c = \left(\frac{b}{2}\right)^2$$

You can then factor and rewrite this trinomial as the square of a binomial. In other words, rewrite it in vertex form. Note that the numeric term of the binomial factor is always $\frac{b}{2}$.

Example 4:

Complete the square by finding which value for c makes the quadratic a PST.

(A) $x^2 + 6x + c$

$$c = \left(\frac{6}{2}\right)^2 = \left(\frac{6}{2}\right)^2 = (3)^2 = 9$$
$$x^2 + 6x + 9$$
$$= (x+3)(x+3)$$
$$= (x+3)^2$$

(B) $x^2 + 12x + c$

$$c = \left(\frac{12}{2}\right)^2 = (6)^2 = 36$$
$$= x^2 + 12x + 36$$
$$= (x+6)^2$$

(C) $x^2 - 4x + c$

$$c = \left(\frac{-4}{2}\right)^2 = 4$$
$$= x^2 - 4x + 4$$
$$= (x-2)^2$$

(D) $x^2 + 5x + c$

$$c = \left(\frac{5}{2}\right)^2 = \frac{25}{4}$$
$$= x^2 + 5x + \frac{25}{4}$$
$$= \left(x + \frac{5}{2}\right)^2$$

$$(E) x^2 - 7x + c$$

$$= x^2 - 7x + \frac{49}{4}$$
$$= \left(x - \frac{7}{2}\right)^2 + \frac{49}{4}$$

$$(F) 4x^2 + 16x \quad \text{Factor numerical GCF}$$

$$= 4(x^2 + 4x)$$
$$= 4(x^2 + 4x + 4)$$
$$= 4(x+2)^2$$

Changing from Standard to Vertex Form

$$f(x) = ax^2 + bx + c \longrightarrow f(x) = a(x-p)^2 + q$$

Example 5:

Change from standard form to vertex form.

$$f(x) = x^2 - 8x + 5$$

Step 1: Isolate the first two terms (variables)

$$y = (x^2 - 8x) + 5$$

Step 2: Complete the square and "add 0".

$$y = (x^2 - 8x + 16) + 5 - 16$$

Step 3: Factor PST and simplify.

$$y = (x - 4)^2 - 11$$

$$\text{vertex: } (4, -11)$$

Notice in that last example $a = 1$. When $a \neq 1$, the process is a little more complicated as you have to factor a out of $ax^2 + bx$ before you can complete the square.

Example 6:

Change from standard form to vertex form.

$$f(x) = 5x^2 + 30x + 41$$

$$y = (5x^2 + 30x) + 41$$

$$y = 5(x^2 + 6x) + 41$$

$$y = 5(x^2 + 6x + 9) + 41 - 45$$

$$y = 5(x + 3)^2 - 4$$

$$\text{Vertex: } (-3, -4)$$

Example 7:

Your turn. Change from standard form to vertex form. *Homework.*

$$f(x) = 3x^2 - 12x - 9$$

$$y = 3(x^2 - 4x) - 9$$

$$y = 3(x^2 - 4x + 4) - 9 - 12$$

$$y = 3(x - 2)^2 - 21$$

$$\text{Vertex: } (2, -21)$$

Example 8:

Change from standard form to vertex form.

$$f(x) = -4x^2 - 16x - 9$$

$$y = (-4x^2 - 16x) - 9$$

$$y = -4(x^2 + 4x) - 9$$

$$y = -4(x^2 + 4x + 4) - 9 + 16$$

$$y = -4(x + 2)^2 + 7$$

$$\text{Vertex } (-2, 7)$$

Example 9:Determine the vertex of the following quadratic function: *homework*

$$f(x) = 4x^2 - 28x - 23$$

$$y = 4(x^2 - 7x) - 23$$

$$y = 4\left(x^2 - 7x + \frac{49}{4}\right) - 23 - 49$$

$$y = 4\left(x - \frac{7}{2}\right)^2 - 72$$

$$\text{Vertex: } \left(\frac{7}{2}, -72\right)$$

Common Mistakes

Common errors occur when converting a quadratic function from standard form to vertex form. A quadratic function where $a \neq 1$, for example, sometimes causes difficulty for students. Consider the following example and discuss with students the possible errors that may occur:

$$y = -3x^2 + 18x - 23$$

$$y = -3(x^2 - 6x) - 23$$

$$y = -3(x^2 - 6x + 9) - 23 + 27$$

$$y = -3(x - 3)^2 + 4$$

- The common factor (-3) is not factored out from both the quadratic and linear terms.
- There is an incorrect sign on the linear term when a negative leading coefficient is factored out.
- The constant term inside the parentheses is doubled instead of squared.
- When a perfect square is created, the constant term inside the parentheses is not multiplied by the common factor to produce the compensated term.
- The perfect square trinomial is incorrectly factored.

Example 10:

Tom is trying to change a quadratic function from standard form to vertex form by completing the square. Identify in which step he makes an error:

(A) Step 1 $y = -2x^2 + 8x - 7$

(B) Step 2 $y = -2(x^2 - 4x) - 7$

(C) Step 3 $y = -2(x^2 - 4x + 4) - 7 - 4 + 8$

(D) Step 4 $y = -2(x - 2)^2 - 11$

Maximum/Minimum Problems Solved By Completing the Square

While I do recommend solving these types of problems by finding the vertex using $p = -\frac{b}{2a}$, you can also use completing the square. Set up the problem and find the quadratic, then complete the square to identify the vertex.

Example 11:

On a forward dive, Greg's height above the water is given by $h(t) = -5t^2 + 10t + 3$, where t is time in seconds and h is height in feet.

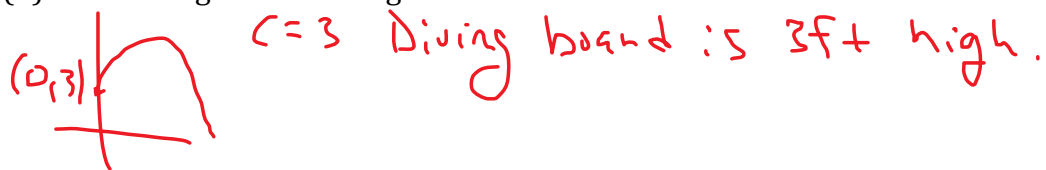
(A) Find Greg's maximum height above the water.

$$\begin{aligned}h &= (-5t^2 + 10t) + 3 && \text{vertex: } (1, 8) \\h &= -5(t^2 - 2t) + 3 && \text{Greg's max height} \\h &= -5(t^2 - 2t + 1) + 3 + 5 && \text{is } 8 \text{ ft.} \\h &= -5(t-1)^2 + 8\end{aligned}$$

(B) How long does it take him to reach that maximum height?

It takes 1s to reach the max height.

(C) How high is the diving board?

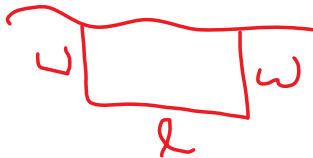


(D) What is his height after 1.5 seconds?

$$h(1.5) = -5(1.5)^2 + 10(1.5) + 3 = 6.75 \text{ ft.}$$

Example 12:

A rectangular lot is bounded on one side by a river and on the other three sides by 80 m of fencing. Find the dimensions that will enclose the maximum area.



$$\textcircled{1} 2w + l = 80$$

$$\textcircled{2} A = l \cdot w$$

$$l = -2w + 80$$

$$A = (-2w + 80) \cdot w$$

$$A = -2w^2 + 80w$$

$$A = -2(w^2 - 40w)$$

$$A = -2(w^2 - 40w + 400) + 800$$

$$\rightarrow A = -2(w - 20)^2 + 800$$

$$\text{Vertex: } (20, 800)$$

$$w = \underline{20\text{m}}$$

$$\text{Max Area} = \underline{800\text{m}^2}$$

$$l = -2(20) + 80$$

$$l = \underline{40\text{m}}$$